

RAINBOW RUMMY

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game



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AIM OF THE GAME

Win cards by predicting if the next card is higher or lower than the one before it and then collect cards to make a Rainbow.



CONTENT:
54 Rainbow Game cards and
1 Rainbow Stripe card



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GET READY!

- Get the free **Shuffle** RAINBOW RUMMY app on www.shuffle.cards for the quickstart video or continue reading.
- Put the Rainbow Stripe card face up.
- For a 2 player game play with just 30 game cards.
- Shuffle the rest of the cards and lay 7 cards **FACE DOWN** in a row.
- All players sit facing the cards.

Draw pile



Players sit facing the cards

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Cartamundi

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RAINBOW RUMMY

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HOW TO PLAY

- The youngest player starts. Turn over the first game card.
- Say if you think the next card has a higher or lower number (0-4) **OR** a higher or lower colour, using the Rainbow Stripe card as a guide. Red is High and Violet is low. You cannot guess the next card has the same colour or number as doubles count as an incorrect guess.
- Flip over the next card. Did you guess right? If you did keep going.
- Did you guess wrong? Give the card to the next player who keeps it. Take a new card from the draw pile and place it **FACE DOWN** in the gap.
- The next player now starts where you finished and makes a new guess.
- Keep playing until a player correctly guesses the last card in the row. They pick up **ALL SEVEN CARDS**.
- If you turn over a Rainbow Brush you take it **AND** get to keep playing by filling the gap with a new card from the draw pile.
- When a line of cards is won, deal a new line.



MAKING RAINBOWS

- **Double Rainbow** - You will see that the cards have colours on the top, on the side or both. When you build your Rainbow it must go down or across, you cannot mix the cards in the same Rainbow. The cards with 'both' can be used on any Rainbow. A Rainbow Brush card can be used for any colour you are missing.



Down

Across

Both

THE WINNER!

The first player to make a full Rainbow across or down shouts 'Rainbow Rummy' and wins the game.

See example at the bottom of the page.



Double the fun and download the **SHUFFLE RAINBOW RUMMY** app on www.shuffle.cards for extra gameplay.

FOR YOUNGER PLAYERS

- **Rainbow** - Collect at least one of every colour in the Rainbow (use the Rainbow Stripe card to help you arrange them).
- **Winning** - Shout '**RAINBOW RUMMY**' as soon as you make a Rainbow!



FOR EXPERIENCED PLAYERS

- **Triple Rainbow** - Use the same basic rules as Double Rainbow. Play until all the cards are gone and then use the numbers on the cards as points. Every card that is part of a Rainbow Run (minimum 3 cards) scores. Complete Rainbows score a bonus 5 points. Any cards not part of a Rainbow run score 0. The Rainbow brush card also scores 0.
- The player with the highest score wins the game.



Rainbow 1
Total 9 points



Rainbow 2
Total 7 points

Example Game Play

